

# Software Engineering

Module - I



# Definition of Software

Software is (1) instructions (computer programs) that when executed provide desired features, function, and performance; (2) data structures that enable the programs to adequately manipulate information, and (3) descriptive information in both hard copy and virtual forms that describes the operation and use of the programs.

# Definition of Software



Software doesn't wear out.



Software is not susceptible to the environmental maladies.



It does deteriorate.



Software maintenance involve more complexity than the hardware. (Change requests, errors).

# Software application Domains

- **System Software** – Compilers, Editors, File Management utilities, Operating systems, Drivers, Networking utilities, telecommunication processes)
- **Application Software** –
- **Engineering/Scientific Software** - Astronomy, Volcanology, Automotive stress analysis, Orbital dynamics, computer aided design, molecular biology, genetic analysis and meteorology.

# Software application Domains

- **Embedded software** – Key pad controls, Dashboard controls, Braking systems.
- **Product-line software** – Inventory control
- **Web/Mobile application** -
- **Artificial Intelligence software** -

# Software myths

- Software myths are erroneous beliefs about software and the process that is used to build it.
- Management Myths
- Customers Myths
- Practitioners Myths